

Intermediate MPI: A Practical Approach (Day 3)

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MPI Reduction Operations

MPI Reduction Operations:

MPI_Reduce, MPI_Allreduce, MPI_Scan

User must specify a reduction operator when the above reduction operation functions are called. There are two types of reduction operators:

- MPI-defined operators

MPI_SUM, MPI_MAX, MPI_MIN, ...

- User-defined operators

Subject of this section. But first, a quick review of reduction operations ...

Review – Predefined Reduction Operations

Example: Compute $S = \sum_{i=0}^{p-1} i$

Fortran:

```
call MPI_Comm_rank(MPI_COMM_WORLD, i, ierr)  
call MPI_Reduce(i, s, 1, MPI_INTEGER, MPI_SUM, dest, &  
                MPI_COMM_WORLD, ierr)
```

C:

```
MPI_Comm_rank(MPI_COMM_WORLD, &i);  
MPI_Reduce(&i, &s, 1, MPI_INT, MPI_SUM, dest,  
            MPI_COMM_WORLD);
```

User-defined Reduction Operations

There are 3 steps to the creation of a user-defined reduction operation . . .

User-defined Reduction ... Step 1

Step 1. The operation, say \square , must satisfy the following rules:

- \square must satisfy associative rule $a \square (b \square c) = (a \square b) \square c$
 - Addition, "+", satisfies associative rule.
 - Subtraction, "-", does not.

- \square optionally satisfies the commutative rule $a \square b = b \square a$
 - Multiplication, "*", satisfies both associative and commutative rules.
 - Division, "/", satisfies neither.

User-defined Reduction ... Step 2

Step 2. Implement operator into a reduction function following rules:

Fortran:

```
FUNCTION MYFUNC(IN, INOUT, LEN, DATATYPE)  
    INTEGER LEN, DATATYPE  
    <type> IN(LEN), INOUT(LEN)
```

<type> is one of REAL, INTEGER, COMPLEX, ...

DATATYPE is defined by the MPI data type declared in the MPI reduction function call. It should be consistent with <type>.

C:

```
function myfunc(void *in, void *inout, int *len, MPI_Datatype *datatype)
```



User-defined Reduction ... (*cont'd*)

Step 3. Register MYFUNC with MPI (*Fortran*) and
declare EXTERNAL MYFUNC

```
EXTERNAL MYFUNC      ! Declare MYFUNC an external function
INTEGER MYOP         ! MPI handle for MYFUNC
LOGICAL COMMUTE
...
COMMUTE = .TRUE.     ! If operator is commutative; else .FALSE.
```

! Registers MYFUNC with MPI to obtain operator handle MYOP

```
CALL MPI_OP_CREATE(MYFUNC, COMMUTE, MYOP, IERR)
CALL MPI_REDUCE( ..., MYOP, ...) ! Use MYOP, not MYFUNC
```

User-defined Reduction ... (cont'd)

Step 3. Register myfunc with MPI (C)

```
/* Unlike fortran coding, no external declaration for myfunc necessary */
int commute, myop;
commute = 1;          /* if operator is commutative, else 0 */
/* registers myfunc with MPI to obtain operator handle myop */
MPI_Op_create(myfunc, commute, &myop);
MPI_Reduce( ..., myop, ...); /* use myop, not myfunc */
```

Example 1.

A user-implementation of MPI_SUM (*Fortran*)

```
FUNCTION MYFUNC(IN, INOUT, LEN, DATATYPE)
INTEGER LEN, DATATYPE, IERR
REAL IN(LEN), INOUT(LEN)
INCLUDE 'MPIF.H'
IF (DATATYPE .NE. MPI_REAL)
&      CALL MPI_ABORT(MPI_COMM_WORLD, 1, IERR)
DO I=1,LEN
  INOUT(I) = INOUT(I) + IN(I)
ENDDO
END
```

Example 1. (cont'd)

A user-implementation of MPI_SUM (C)

```
function myfunc(void *in, void *inout, int *len, MPI_Datatype *datatype) {  
    float *in2, *inout2;  
    #include <mpi.h>  
    in2 = (float*) in;  inout2 = (float*) inout;  
    if (*datatype != MPI_FLOAT) MPI_Abort(MPI_COMM_WORLD, 1);  
    for (i=0; i<*len; i++) {  
        *inout2 += *in2;  inout2++;  in2++;  
    }  
    }  
    in = in2;  inout = inout2;  
}
```

Example 2. One-norm

Various norms are often used to measure the convergence history of numerical solutions. One-norm is defined as

$$N_1(\vec{x}) = \sum_{j=0}^{p-1} |x_j|$$

- “+” is the reduction operator
- MPI_SUM could be used with MPI_Reduce to achieve the effect of one-norm
- Will implement one-norm to highlight the computing procedure of processes

Example 2. One-norm subroutine

A user-implementation of one-norm (*Fortran*)

```
FUNCTION ONENORM(IN, INOUT, LEN, DATATYPE)
INTEGER LEN, DATATYPE
REAL IN(LEN), INOUT(LEN)

DO I=1,LEN
    INOUT(I) = ABS(INOUT(I)) + ABS(IN(I))
ENDDO
END
```



Example 2. One-norm calling program

```
EXTERNAL ONENORM      ! Declare ONENORM an external function
INTEGER MYOP          ! MPI handle for ONENORM
LOGICAL COMMUTE       ! Commutation allowed ?
...
COMMUTE = .TRUE.        ! operator is commutative
CALL MPI_COMM_RANK(MPI_COMM_WORLD, J, IERR)
XJ = J*(-1)**J         ! X = 0, -1, 2, -3, ...
```

! Registers ONENORM with MPI to obtain operator handle MYOP

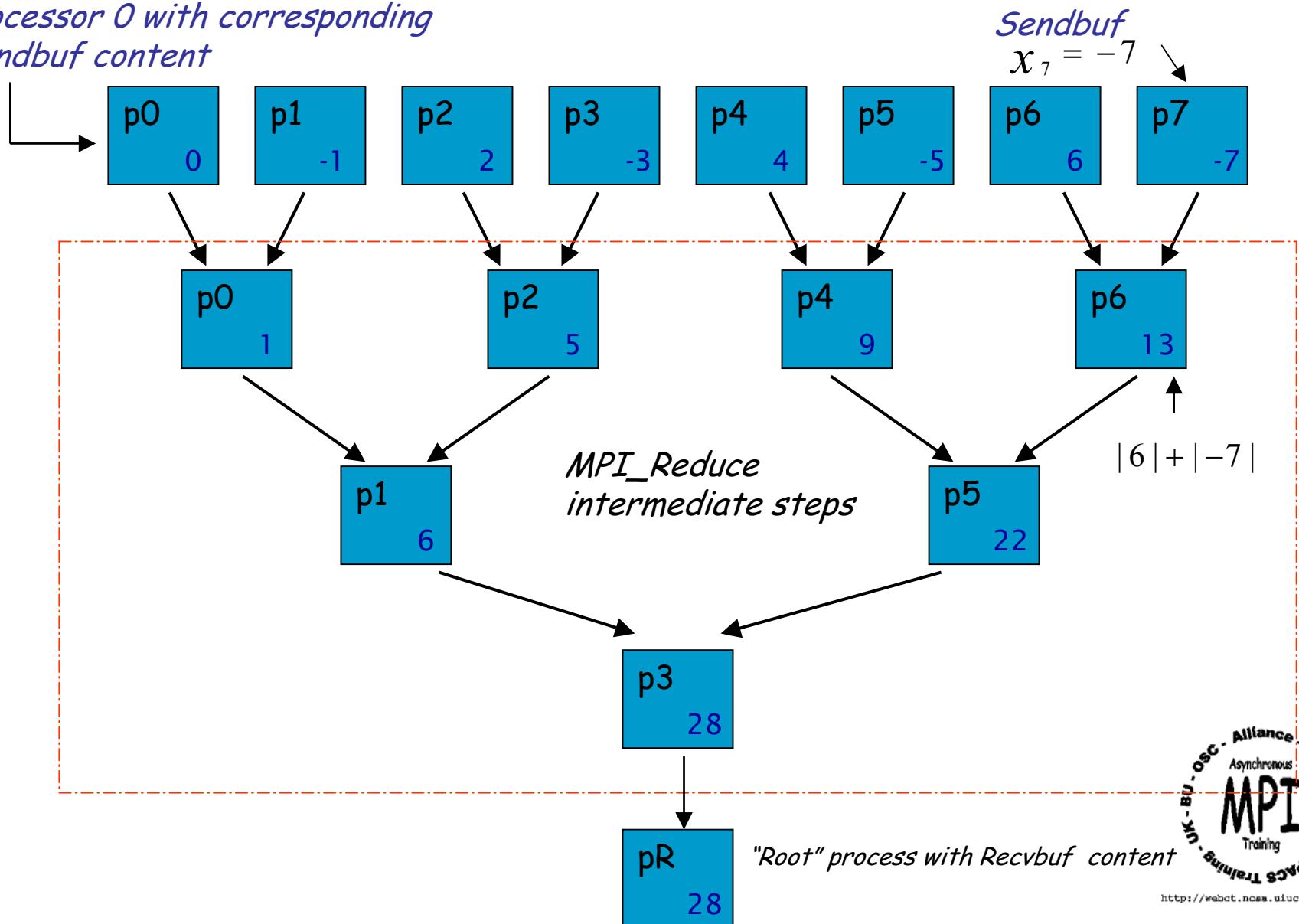
```
CALL MPI_OP_CREATE(ONENORM, COMMUTE, MYOP, IERR)
CALL MPI_REDUCE(XJ, N1, 1, MPI_REAL, MYOP, ...) ! N1 is one-norm
```

Alternatively,

```
CALL MPI_REDUCE(ABS(XJ), N1, 1, MPI_REAL, MPI_SUM, ...)
```

One Norm Example using 8 Processes

Processor 0 with corresponding
Sendbuf content



Virtual Topologies

Two different topologies available in MPI:

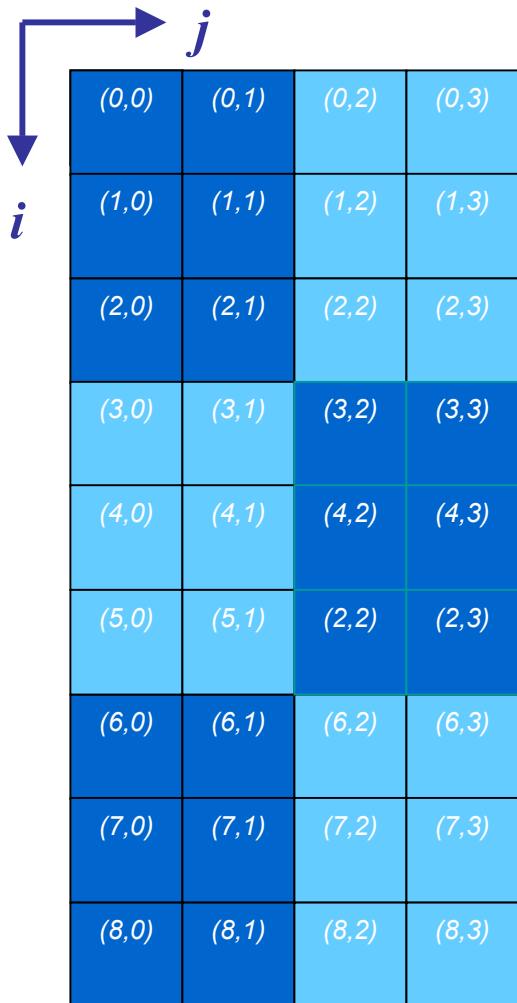
- Cartesian Topology
- Graph Topology

Virtual Topologies

First, a quick review of Cartesian Topology ...

Will demonstrate usage of Cartesian Topology at the end.

Example: A 9×4 Array



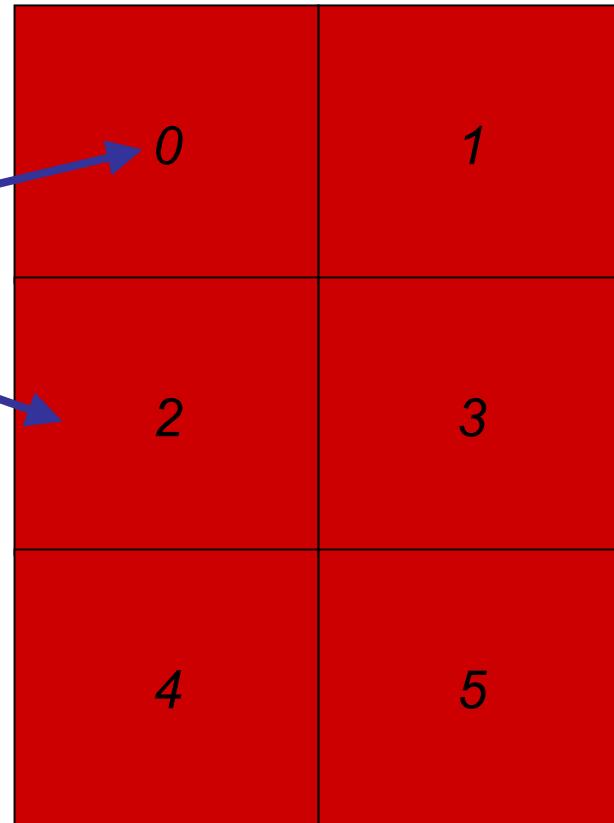
A diagram illustrating a 9×4 matrix. The matrix is represented by a grid of 36 cells. The rows are indexed from 0 to 8, and the columns are indexed from 0 to 3. Row indices are labeled on the left side of each row, and column indices are labeled at the top of each column. A blue arrow labeled i points vertically down the first column, indicating the row index. A blue arrow labeled j points horizontally across the first row, indicating the column index. The matrix values are as follows:

| | | | |
|-------|-------|-------|-------|
| (0,0) | (0,1) | (0,2) | (0,3) |
| (1,0) | (1,1) | (1,2) | (1,3) |
| (2,0) | (2,1) | (2,2) | (2,3) |
| (3,0) | (3,1) | (3,2) | (3,3) |
| (4,0) | (4,1) | (4,2) | (4,3) |
| (5,0) | (5,1) | (5,2) | (5,3) |
| (6,0) | (6,1) | (6,2) | (6,3) |
| (7,0) | (7,1) | (7,2) | (7,3) |
| (8,0) | (8,1) | (8,2) | (8,3) |

- Consider a 9×4 matrix.
- The parenthesized number-pairs, (i, j) , denote array row and column indexes, respectively.
- Assume six processes used for parallel computation.
- A 2D domain decomposition leads to six 3×2 submatrices as shown.

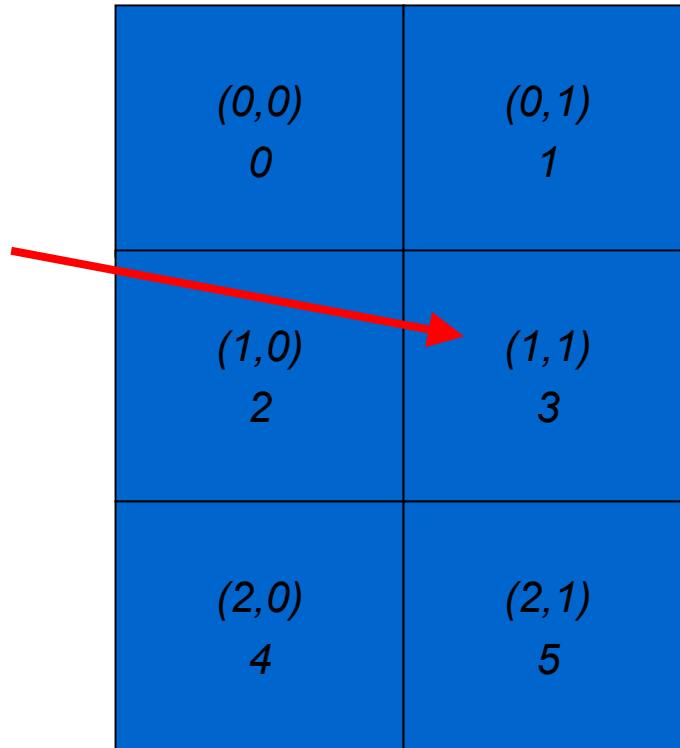
Domain Decomposition

- Domain decomposition yields linear order representation of process topology.
- Number in each cell denotes process number.
- Each cell represents a 3×2 array out of the 9×4 array.
- Work within each cell is performed by a single process.



2D Cartesian Topology

- More convenient and intuitive to map linear rank order into a 2D Cartesian topology (i,j) via MPI function call.
- Example: linear rank 3 can be addressed by 2D Cartesian coordinates, $(1,1)$.
- Each cell represents a 3×2 matrix block whose work will be performed by the indicated process rank.
- MPI rank index starts from 0.
- Ranks map into MPI Cartesian topology following row-major convention.

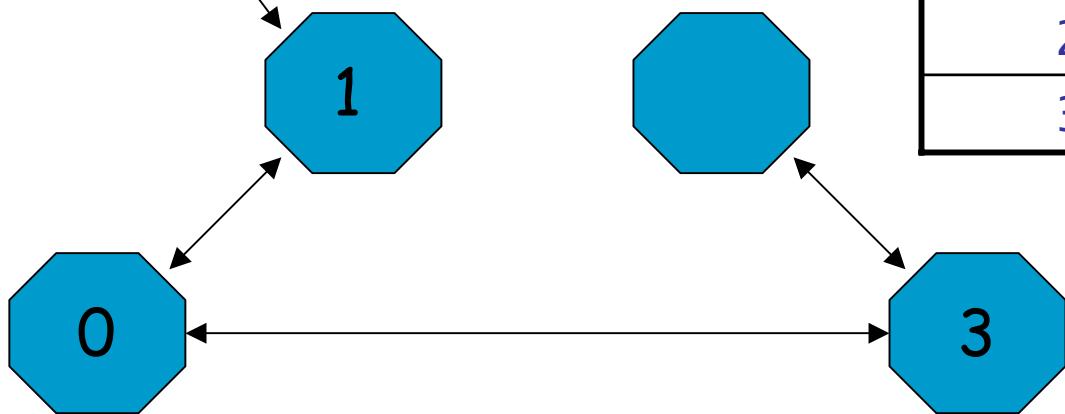


Graph Topology

- Graph Topology provides a mechanism for user to define arbitrary connections among processes
- Cartesian Topology maps linear ranks to Cartesian coordinate ranks

Graph Topology Essentials

process



| Node | Nneighbors | index | edges |
|------|------------|-------|-------|
| 0 | 2 | 2 | 1,3 |
| 1 | 1 | 3 | 0 |
| 2 | 1 | 4 | 3 |
| 3 | 2 | 6 | 0,2 |

Lines connecting processes denote user-defined communication links (neighbors); arrows show link origins and destinations

Graph Topology Notes

- Given a graph, communication speed may be improved if logical/physical process mapping reordered by system.
- Reorder is not implemented on some systems ...
- One node may be declared as neighbor of another without the opposite being true, *i.e.*, asymmetric. If reorder is true, communication efficiency may not be optimal.
- Reorder is implemented on IBM. Graph topology, *i.e.*, edges array, must be symmetric. If x is neighbor of y, then y is neighbor of x.
- Graph topology cannot be used in inter-communicators.
- Number of graph nodes must not exceed processors in group.

Graph Topology Routines

- MPI_GRAPH_CREATE -- creates communicator with user-defined graph topology
- MPI_GRAPH_NEIGHBORS_COUNT – returns a given rank's # of neighbors
- MPI_GRAPH_NEIGHBORS -- returns the edges associated with a given rank
- MPI_GRAPH_GET -- returns arrays *index*, *edges*
- MPI_GRAPHDIMS_GET – returns # nodes, # edges for graph
- MPI_GRAPH_GET – returns arrays *index*, *edges* of graph
- MPI_TOPO_TEST – returns topology type, *i.e.*, cartesian, graph, or undefined

MPI_Graph_create Usage Example

Fortran :

```
include "mpif.h"  
integer graph_comm, nnodes, ierr, index(4), edges(6)  
logical reorder  
data nnodes/4/, index/2,3,4,6/, edges/1,3,0,3,0,2/, reorder/.true./  
call MPI_GRAPH_create(MPI_COMM_WORLD, nnodes, index, &  
                      edges, reorder, graph_comm, ierr)
```

.

.

.

| <i>Node</i> | <i>Nneighbors</i> | <i>index</i> | <i>Edges</i> |
|-------------|-------------------|--------------|--------------|
| 0 | 2 | 2 | 1,3 |
| 1 | 1 | 3 | 0 |
| 2 | 1 | 4 | 3 |
| 3 | 2 | 6 | 0,2 |

MPI_Graph_create Usage Example

C :

```
#include "mpi.h"  
MPI_Comm graph_comm;  
  
int nnodes = 4;      /* number of nodes */  
int index[4] = {2, 3, 4, 6};  /* index definition */  
int edges[6] = {1, 3, 0, 3, 0, 2}; /* edges definition */  
int reorder = 1;      /* allows processes reordered for efficiency */  
MPI_Graph_create(MPI_COMM_WORLD, nnodes, index, edges, reorder,  
                 graph_comm);
```

| <i>Node</i> | <i>Nneighbors</i> | <i>index</i> | <i>edges</i> |
|-------------|-------------------|--------------|--------------|
| 0 | 2 | 2 | 1,3 |
| 1 | 1 | 3 | 0 |
| 2 | 1 | 4 | 3 |
| 3 | 2 | 6 | 0,2 |

MPI_Graph_neighbors_count, MPI_Graph_neighbors

Fortran :

```
integer my_neighbors, my_edges(2)
```

```
integer node
```

.

.

```
call MPI_Comm_rank(graph_comm, node, ierr)
```

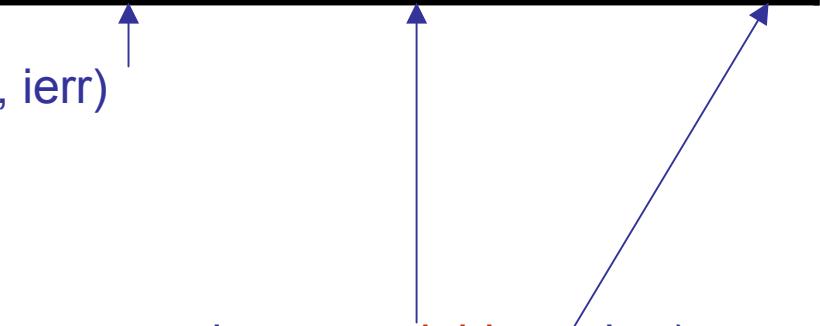
.

.

```
call MPI_Graph_neighbors_count(graph_comm, node, my_neighbors, ierr)
```

```
call MPI_Graph_neighbors(graph_comm, node, my_neighbors, my_edges, ierr)
```

| <i>Node</i> | <i>Nneighbors</i> | <i>index</i> | <i>edges</i> |
|-------------|-------------------|--------------|--------------|
| 0 | 2 | 2 | 1,3 |
| 1 | 1 | 3 | 0 |
| 2 | 1 | 4 | 3 |
| 3 | 2 | 6 | 0,2 |



MPI_Graph_neighbors_count, MPI_Graph_neighbors

C :

```
int node, my_neighbors, my_edges(2);
```

.

.

```
MPI_Comm_rank(graph_comm, &node);
```

.

.

```
MPI_Graph_neighbors_count(graph_comm, node, &my_neighbors);
MPI_Graph_neighbors(graph_comm, node, Nneighbors, my_edges);
```

| <i>Node</i> | <i>Nneighbors</i> | <i>index</i> | <i>edges</i> |
|-------------|-------------------|--------------|--------------|
| 0 | 2 | 2 | 1,3 |
| 1 | 1 | 3 | 0 |
| 2 | 1 | 4 | 3 |
| 3 | 2 | 6 | 0,2 |



MPI_Graphdims_get, MPI_Graph_get

Fortran :

```
integer nnodes, nedges, index(4), edges(6)
```

-
-

```
call MPI_Graphdims_get(graph_comm, nnodes, nedges, ierr)  
call MPI_Graph_get(graph_comm, nnodes, nedges, index, edges, ierr)
```



| <i>Node</i> | <i>Nneighbors</i> | <i>index</i> | <i>edges</i> |
|-------------|-------------------|--------------|--------------|
| 0 | 2 | 2 | 1,3 |
| 1 | 1 | 3 | 0 |
| 2 | 1 | 4 | 3 |
| 3 | 2 | 6 | 0,2 |

MPI_Graphdims_get, MPI_Graph_get

C :

```
int nnodes, nedges, index[4], edges[6];
```

-
-

```
MPI_Graphdims_get(graph_comm, &nnodes, &nedges);
```

```
MPI_Graph_get(graph_comm, nnodes, nedges, index, edges);
```



| <i>Node</i> | <i>Nneighbors</i> | <i>index</i> | <i>edges</i> |
|-------------|-------------------|--------------|--------------|
| 0 | 2 | 2 | 1,3 |
| 1 | 1 | 3 | 0 |
| 2 | 1 | 4 | 3 |
| 3 | 2 | 6 | 0,2 |

Graph Topology Example - Reduction Operation

Let \oplus be an associative, and optionally commutative, reduction operator and let $x_i, i = 0, p - 1$ be a set of inputs. Applying this operation on x produces $y = x_0 \oplus x_1 \oplus x_2 \oplus \dots \oplus x_{p-1}$

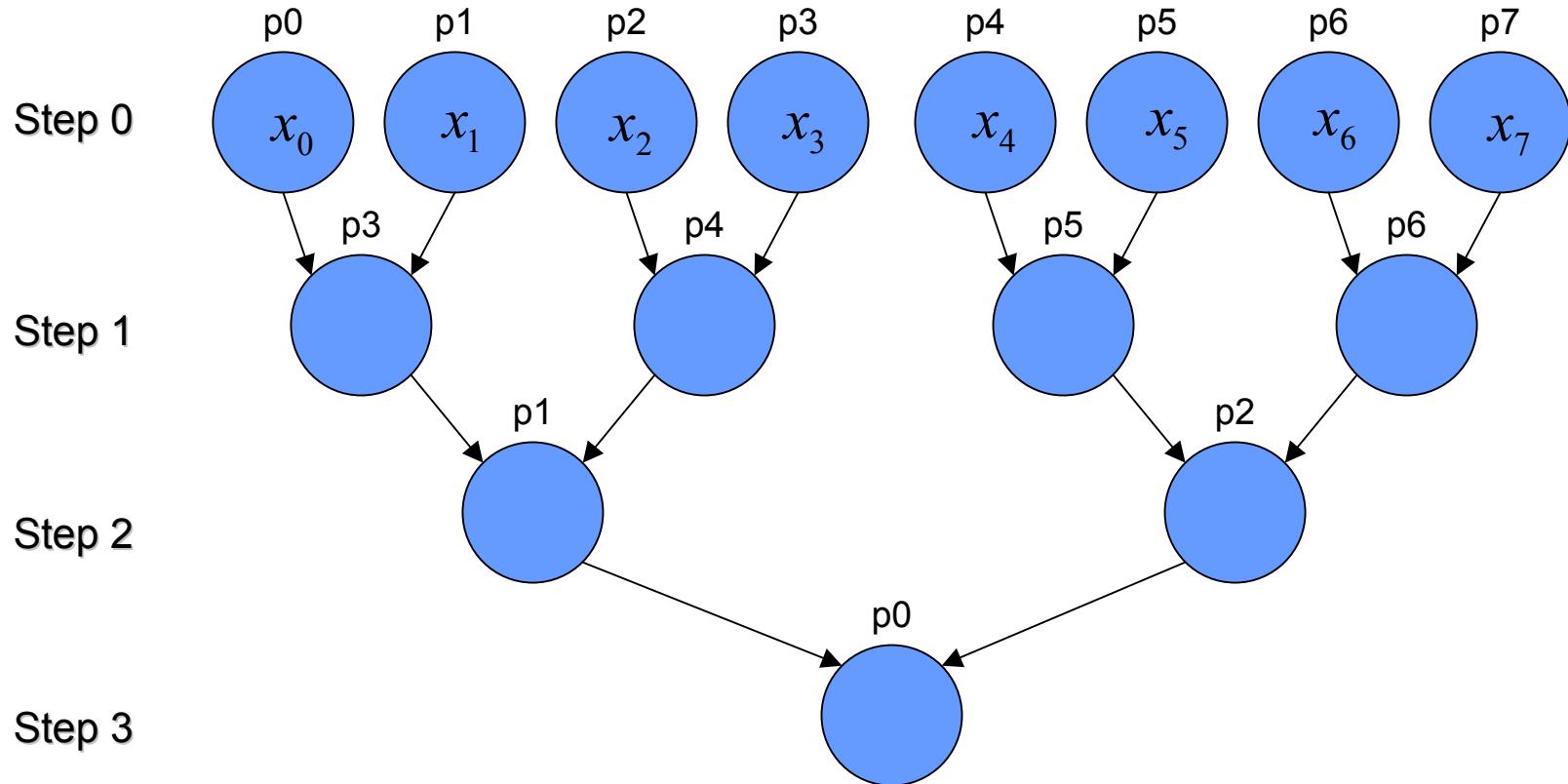
Examples of above operation:

- Numerical integration: $I = \int f(x)dx = \sum_{i=0}^{p-1} f(x_i) * \Delta x$
- Reduction: sum, product, min, max
- Reduction: user-defined operator

This operation may be parallelized, for instance, with a binary tree algorithm. It takes $n = \log_2(p)$ steps to complete task.

Binary-tree Parallel Algorithm

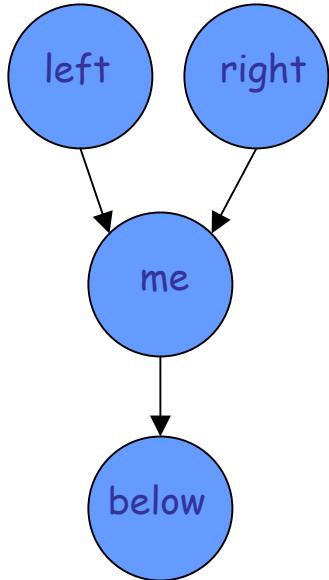
pk denotes process number



$$\text{Total steps} = n = \log_2(8) = 3$$

Reduction Operations – Binary Algorithm

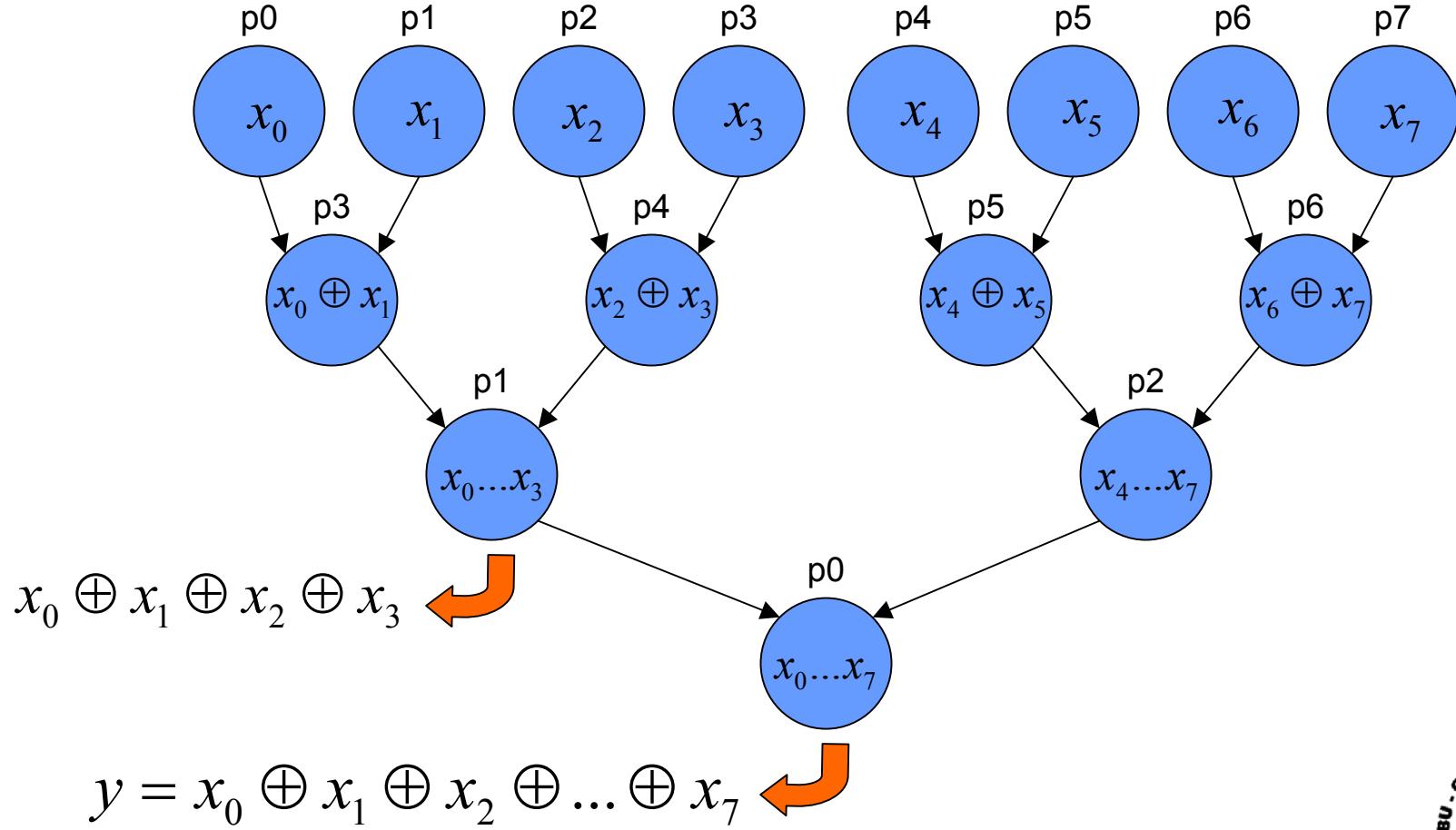
For p inputs, layout a binary tree with p leave nodes (nodes at step 0).



- *Step 0:* Load x_i into the leave nodes and send them to nodes that expect them in Step 1.
- *Step i:* For each node *me*, performs \oplus on buffers received from nodes *left* and *right* (above), sends computed result down to node *below*. For example, at Step 1, with *me* = p4, *left*, *right* and *below* are p2, p3, and p1, respectively.
- *Step n:* Node at the bottom performs \oplus to yield y

Reduction Operations Example

Procedure takes 3 steps to yield reduction solution



Define Arrays for MPI_Graph_create (Fortran)

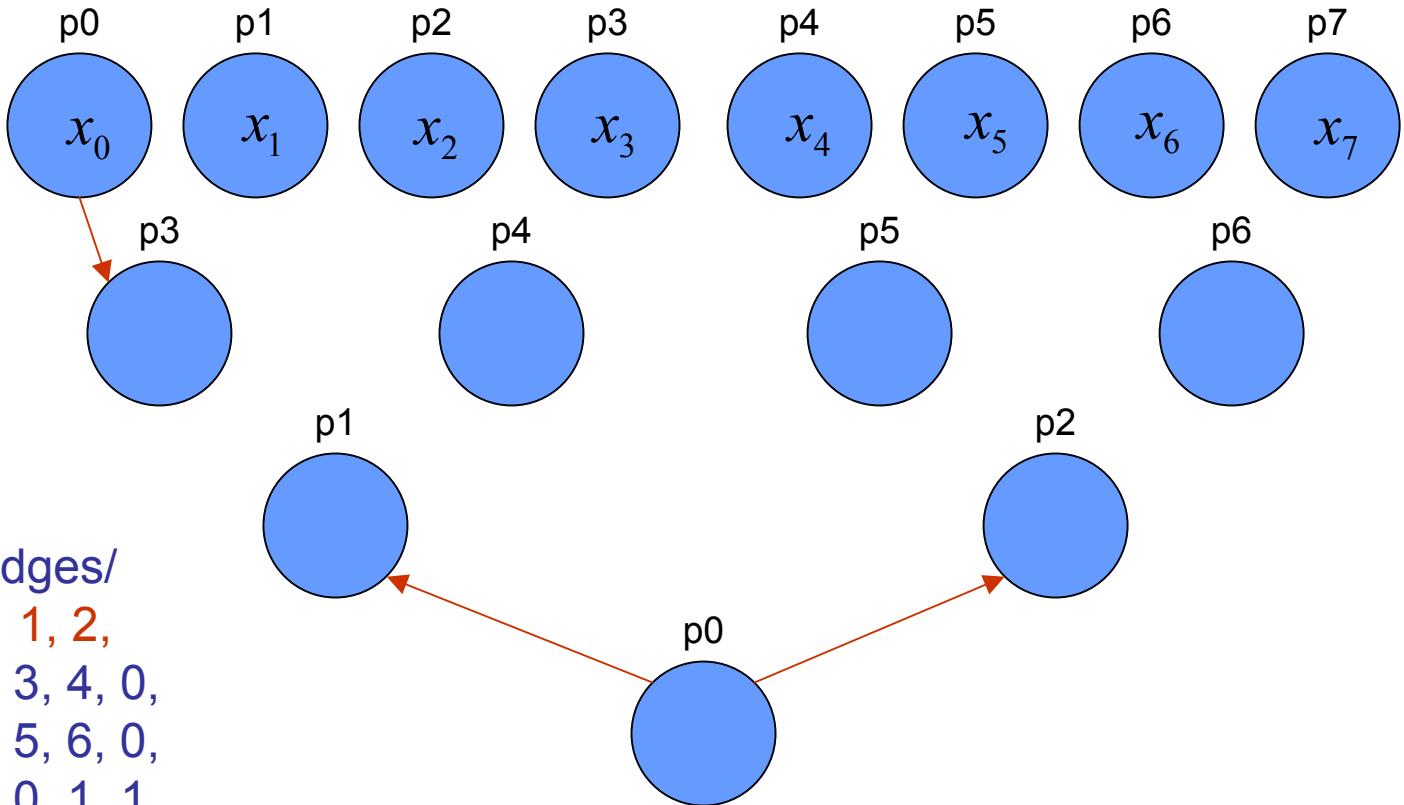
| Node | Neighbors | Index(1:8) | Edges |
|------|-----------|------------|---------|
| 0 | 3 | 3 | 3,1,2 |
| 1 | 4 | 7 | 3,3,4,0 |
| 2 | 4 | 11 | 4,5,6,0 |
| 3 | 4 | 15 | 4,0,1,1 |
| 4 | 4 | 19 | 5,2,3,1 |
| 5 | 4 | 23 | 5,4,5,2 |
| 6 | 4 | 27 | 6,6,7,2 |
| 7 | 1 | 28 | 6 |

For Step n,
node 0 need
only to perform
 $\text{left} \oplus \text{right}$
to yield result

data edges/
* 3, 1, 2,
1 3, 3, 4, 0,
2 4, 5, 6, 0,
3 4, 0, 1, 1,
4 5, 2, 3, 1,
5 5, 4, 5, 2,
6 6, 6, 7, 2,
7 6/

! Line continuation; remainder of line for node 4
! 1st entry defines Step 0 send destination node
! left, right and below for intermediate steps
! Node 7 only needed in Step 0

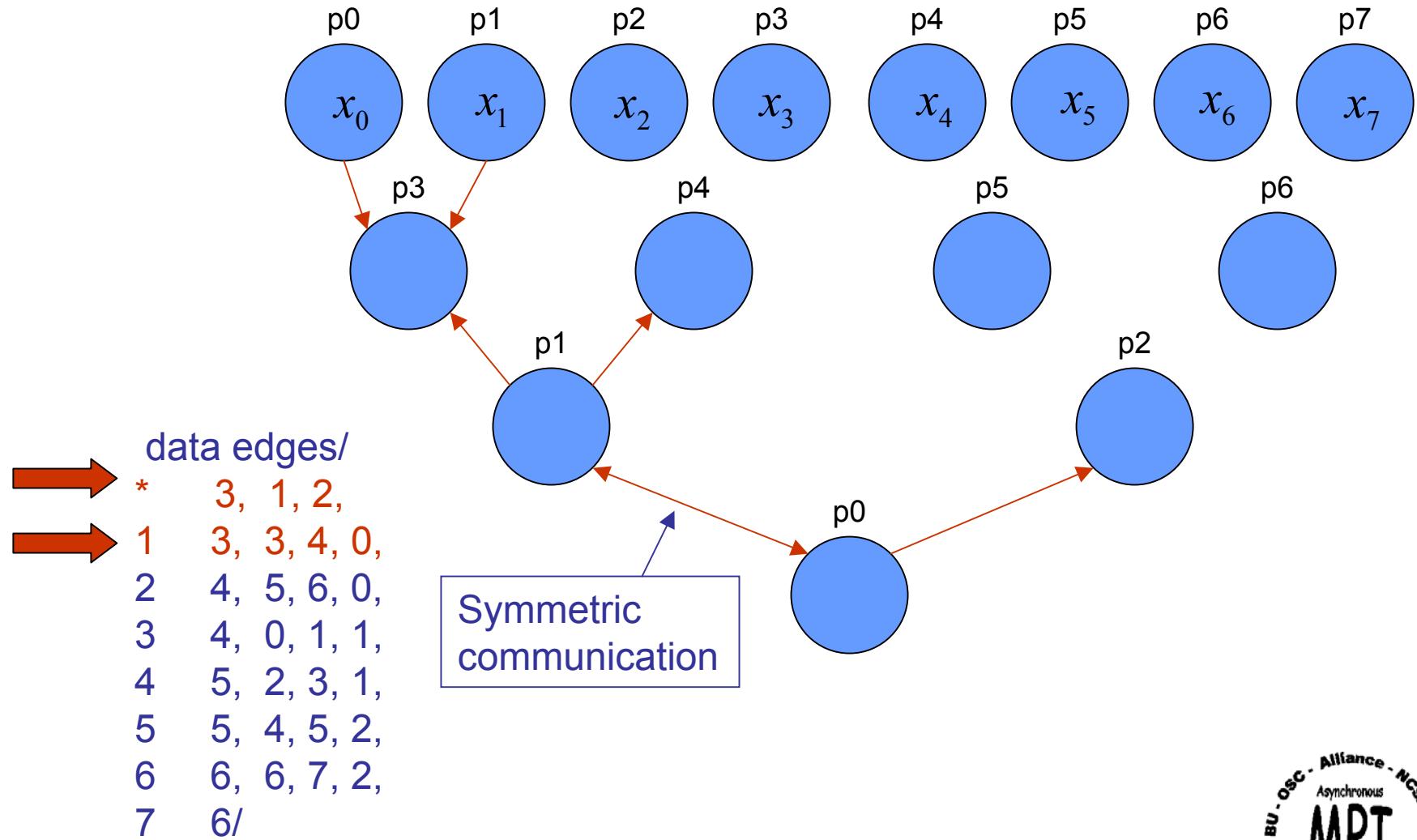
Edges Array is Symmetric – Graphical Verification



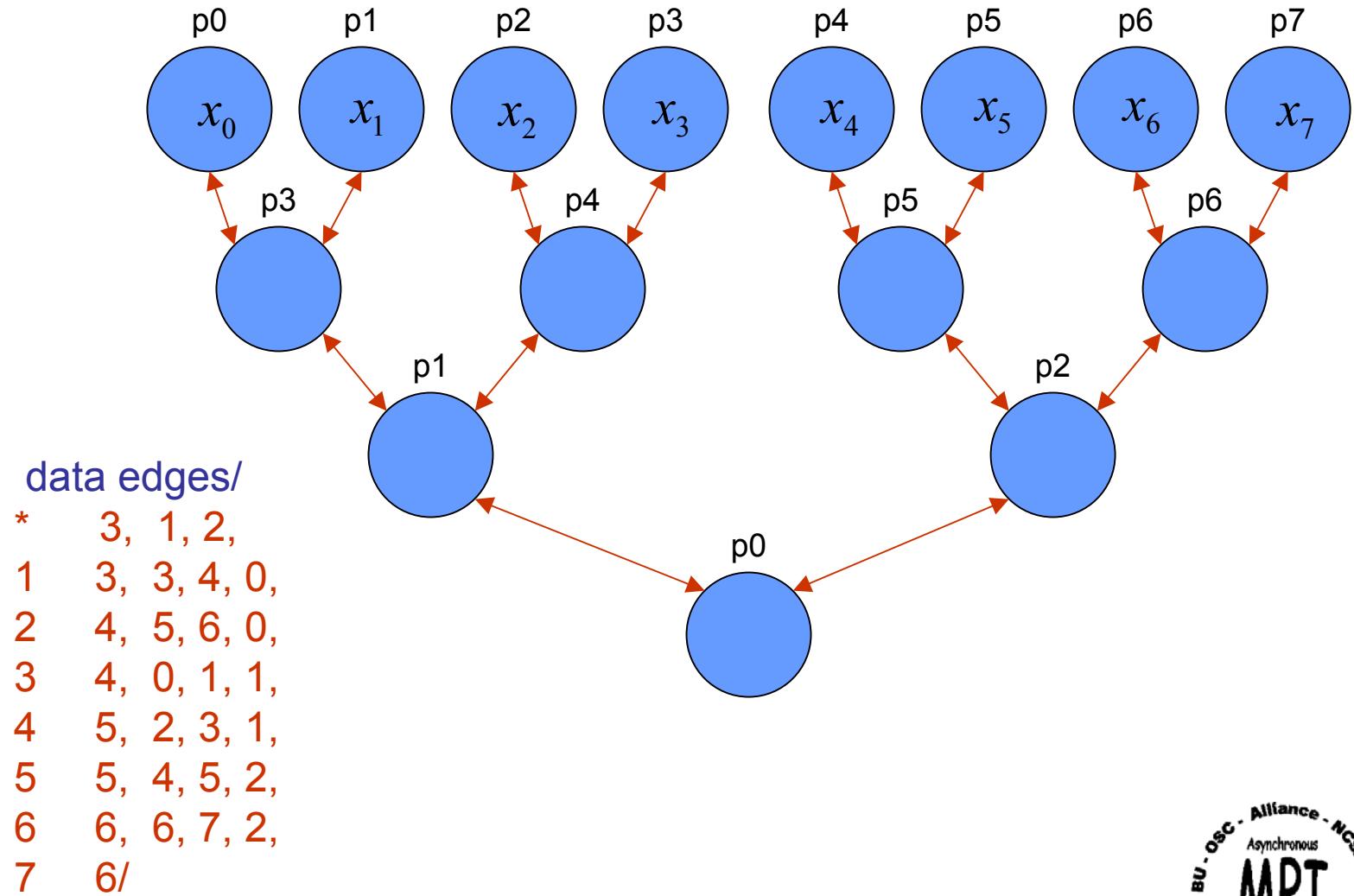
data edges/

- * 3, 1, 2,
- 1 3, 3, 4, 0,
- 2 4, 5, 6, 0,
- 3 4, 0, 1, 1,
- 4 5, 2, 3, 1,
- 5 5, 4, 5, 2,
- 6 6, 6, 7, 2,
- 7 6/

Edges Array is Symmetric – Graphical Verification



Edges Array is Symmetric – Graphical Verification



Graph Topology Example – Fortran Code

```
Program graph_example
implicit none
integer n, n1, n2, p, i, ierr, comm, comm_graph
integer xi, result, step_range(2,3), source, tag
integer neighbors(0:7), index(0:8), edges(28), Nnodes
integer left, right, below, left_value, right_value
logical reorder
data reorder/.false./
data nnodes/8/, neighbors/3,4,4,4,4,4,4,1/
data step_range/3,6, 1,2, 0,0/
data edges/
*   3, 1, 2,      ! Step 0 destination, left, right
1   3, 3, 4, 0,  ! Step 0 destination, left, right, below
2   4, 5, 6, 0,  ! ...
3   4, 0, 1, 1,  ! ...
4   5, 2, 3, 1,  ! ...
5   5, 4, 5, 2,  ! ...
6   6, 6, 7, 2,  ! ...
7   6/             ! ...
```

Graph Topology Example – (cont'd)

```
include "mpif.h"          ! Brings in pre-defined MPI constants, ...
integer iam, me, status(MPI_STATUS_SIZE)

call MPI_Init(ierr)           ! starts MPI
call MPI_Comm_rank(MPI_COMM_WORLD, iam, ierr) ! get current process id
call MPI_Comm_size(MPI_COMM_WORLD, p, ierr)    ! get # procs

n = int(alog10(float(p))/alog10(2.0))
index(0) = 0
do i=1,Nnodes
    index(i) = index(i-1) + neighbors(i-1)
enddo
```

Graph Topology Example – (cont'd)

```
tag = 0
```

```
comm = MPI_COMM_WORLD
```

```
C**create graph topology communicator using nnodes, index and edges
```

```
call MPI_Graph_create(comm, Nnodes, index(1), edges, reorder,  
&                                graph_comm, ierr)
```

```
call MPI_Comm_rank(graph_comm, me, ierr)
```

```
xi = lam
```

! Step 0: load xi into leave nodes and send

```
call MPI_Isend(xi, 1, MPI_INTEGER, edges(index(me)+1), tag,  
&                                graph_comm, req1, ierr)
```

Graph Topology Example – (cont'd)

```
do i=1,n-1                      ! All steps excluding 0 and n
    n1 = step_range(1,i)          ! begin from node
    n2 = step_range(2,i)          ! end at node
    if (me .ge. n1 .and. me .le. n2) then
        left   = edges(index(me)+2)
        right  = edges(index(me)+3)
        below  = edges(index(me)+4)
        call MPI_Recv( left_value, 1, MPI_INTEGER, left, tag,
&                           comm_graph, status, ierr) ! Receive from left
        call MPI_Recv(right_value, 1, MPI_INTEGER, right, tag,
&                           graph_comm, status, ierr) ! Receive from right
        result = left_value + right_value           ! Perform reduction operation
        call MPI_Isend(result, 1, MPI_INTEGER, below, tag,
&                           graph_comm, req2, ierr) ! Send result to node below
    endif
enddo
```

Graph Topology Example – (cont'd)

```
if (me .eq. 0) then                                ! Step n (last step)
    left  = edges(index(me)+2)
    right = edges(index(me)+3)
    call MPI_Recv( left_value, 1, MPI_INTEGER, left, tag,
&                      graph_comm, status, ierr) ! Receive from left
    call MPI_Recv(right_value, 1, MPI_INTEGER, right, tag,
&                      graph_comm, status, ierr) ! Receive from right
    result = left_value + right_value           ! Perform reduction operation
    write(*,*)"The global sum is", result        ! Print result
endif

call MPI_Finalize(ierr)                           ! # of sends/receives = 14

stop
end
```



Cartesian Topology Example

We demonstrate the application of Cartesian Topology through the solution of a Laplace Equation using finite difference method ...

Laplace Equation

Laplace Equation:

$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0 \quad x, y \in [0,1] \quad (1)$$

Boundary Conditions:

$$\begin{aligned} u(x,0) &= \sin(\pi x) & 0 \leq x \leq 1 \\ u(x,1) &= \sin(\pi x)e^{-x} & 0 \leq x \leq 1 \\ u(0,y) &= u(1,y) = 0 & 0 \leq y \leq 1 \end{aligned} \quad (2)$$

Analytical solution:

$$u(x, y) = \sin(\pi x)e^{-xy} \quad x, y \in [0,1] \quad (3)$$

Laplace Equation Discretized

Discretize $\nabla^2 u = 0$ by centered-difference yields:

$$u_{i,j}^{n+1} \cong \frac{u_{i+1,j}^n + u_{i-1,j}^n + u_{i,j+1}^n + u_{i,j-1}^n}{4} \quad i = 1, 2, \dots, m; \quad j = 1, 2, \dots, m \quad (4)$$

where n and $n+1$ denote current and next time step, respectively, while

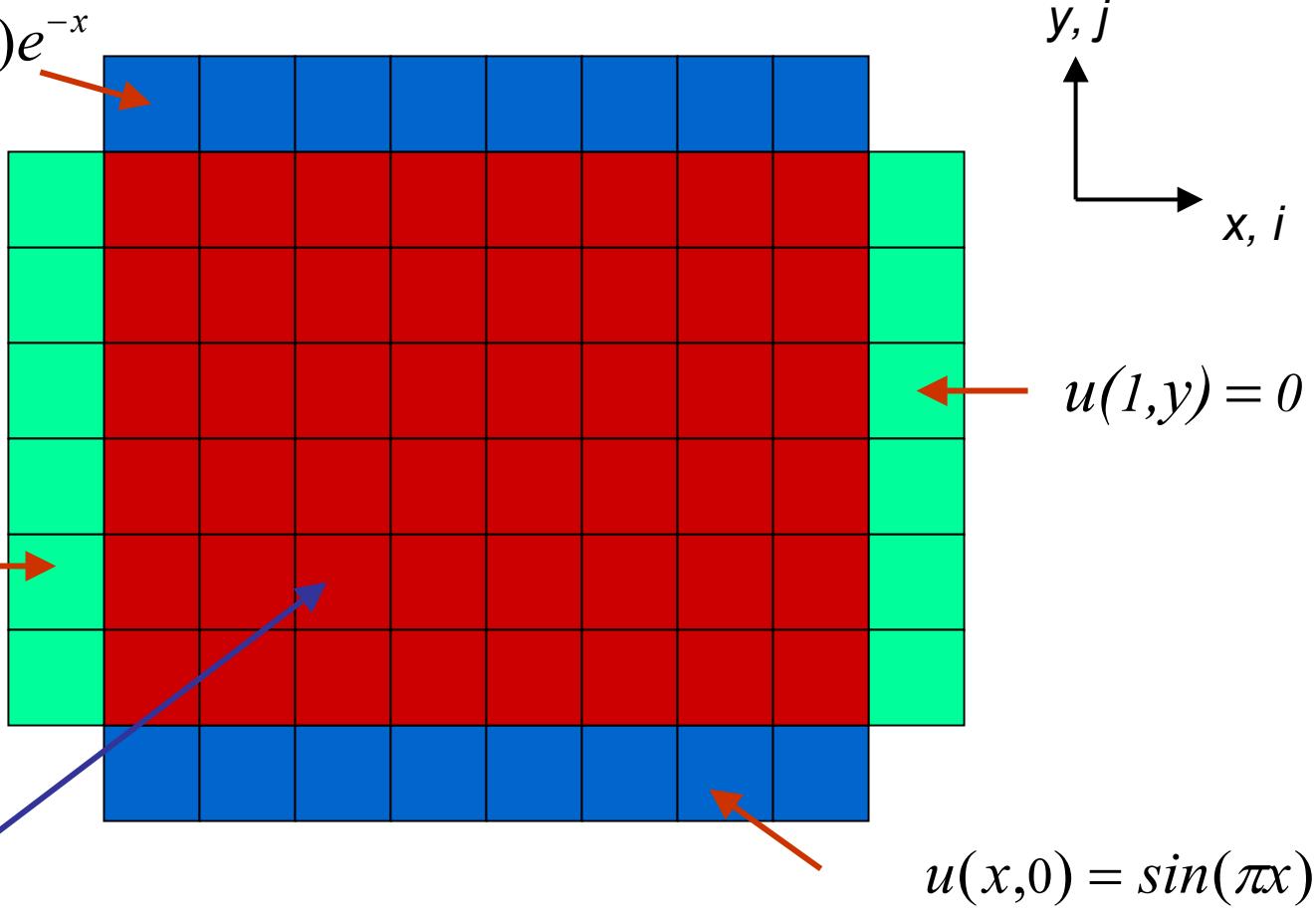
$$\begin{aligned} u_{i,j}^n &= u^n(x_i, y_j) \quad i = 0, 1, 2, \dots, m+1; \quad j = 0, 1, 2, \dots, m+1 \\ &= u^n(i\Delta x, j\Delta y) \end{aligned} \quad (5)$$

For simplicity, we take

$$\Delta x = \Delta y = \frac{1}{m+1}$$

Computational Domain

$$u(x, 1) = \sin(\pi x)e^{-x}$$



$$u_{i,j}^{n+1} \cong \frac{u_{i+1,j}^n + u_{i-1,j}^n + u_{i,j+1}^n + u_{i,j-1}^n}{4} \quad i = 1, 2, \dots, m; \quad j = 1, 2, \dots, m$$

Five-point Finite-Difference Stencil

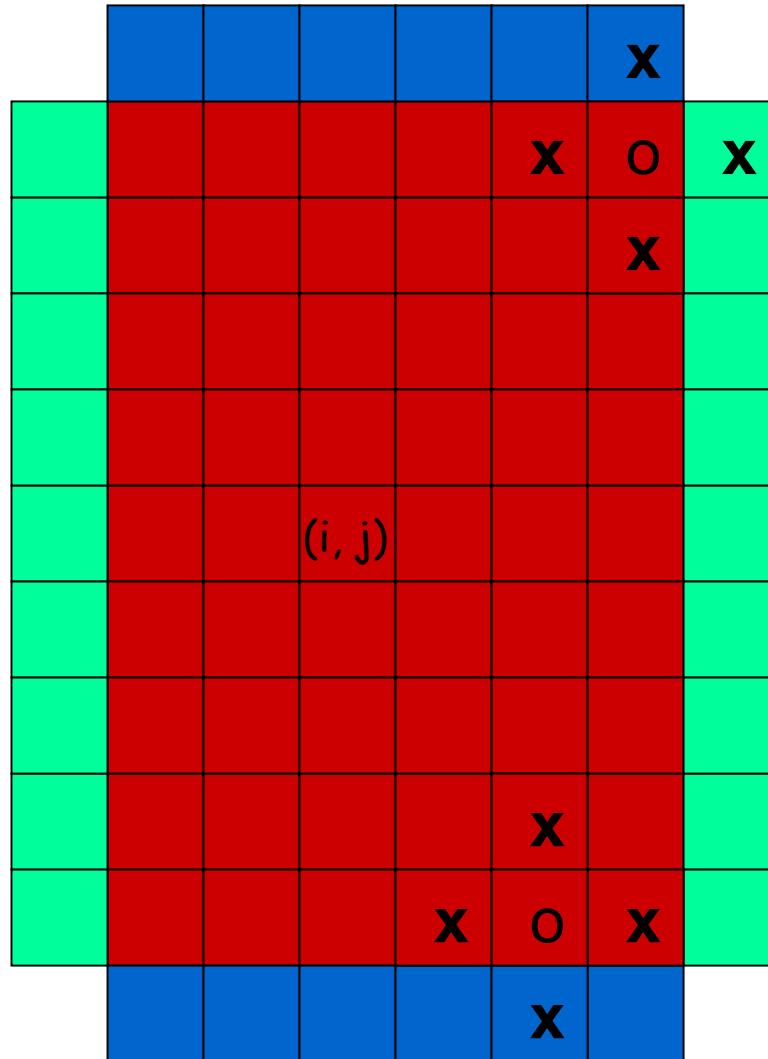
$$u_{i,j}^{n+1} \cong \frac{u_{i+1,j}^n + u_{i-1,j}^n + u_{i,j+1}^n + u_{i,j-1}^n}{4}$$

■ Interior (or solution) cells

Where solution of the Laplace equation is sought.

■ ■ Exterior (or boundary) cells

Blue cells denote cells where non-homogeneous boundary conditions are imposed while homogeneous boundary conditions are shown as green cells.



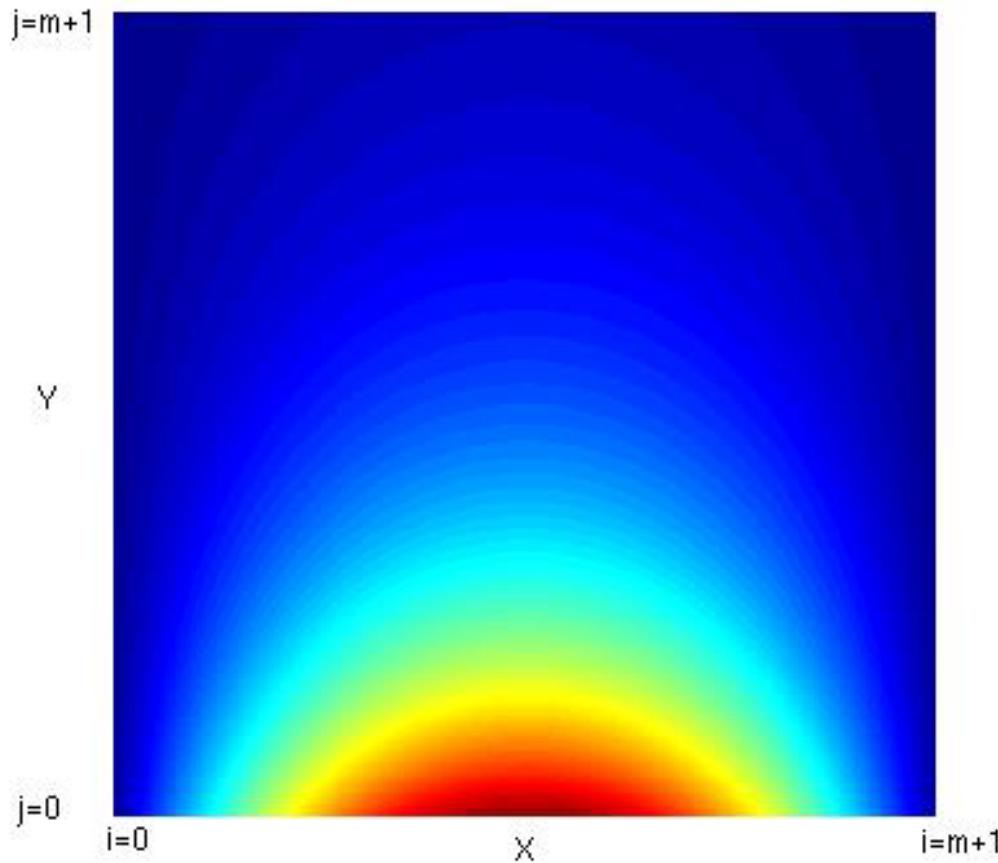
Jacobi Scheme

1. Make initial guess for u at all interior points (i,j) .
2. Use 5-pt stencil to compute $u_{i,j}^{n+1}$ at all interior points (i,j) .
3. Stop if prescribed convergence threshold is reached,
otherwise continue on to the next step.
4. Update: $u_{i,j}^n = u_{i,j}^{n+1}$ for all i and j .
5. Go to step 2.

This is a simple iterative scheme that lends itself as an intuitive instructional procedure. Slowness in convergence renders it impractical for real applications.

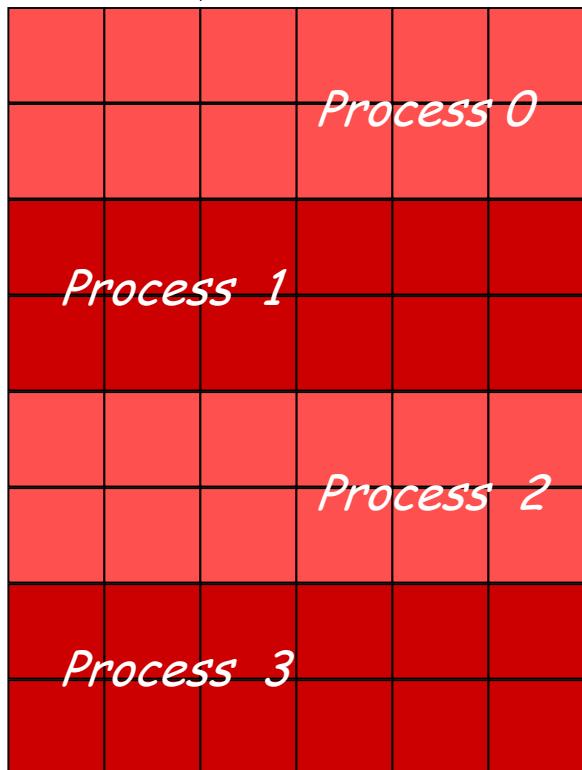
Solution Contour Plot

$\nabla^2 u = 0$ with $u(x, 0) = \sin(\pi x)$; $u(x, 1) = \sin(\pi x)e^{-\pi}$;
and $u(0, y) = u(1, y) = 0$ yields $u(x, y) = \sin(\pi x)e^{-\pi y}$

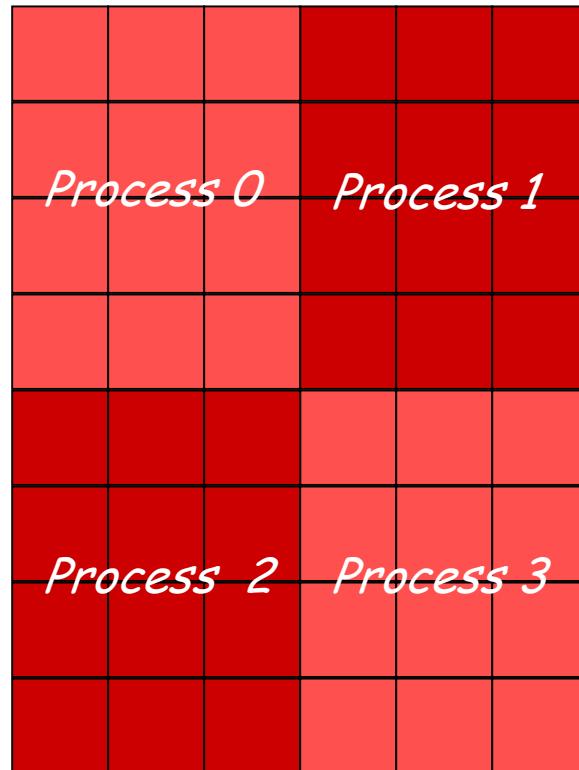


Domain Decompositions

1D Domain Decomposition

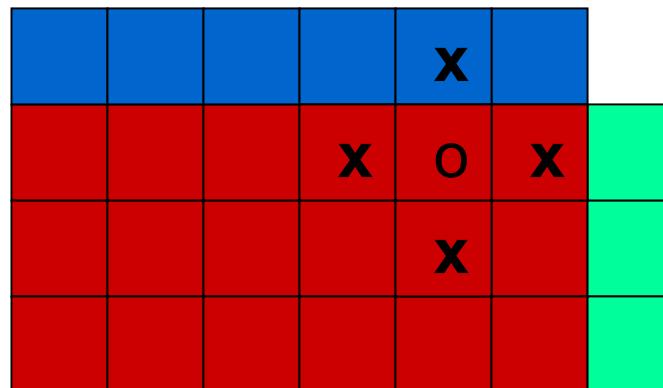


2D Domain Decomposition

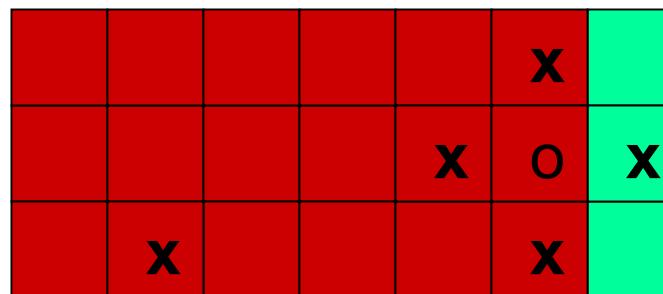


One-Dimensional Domain Decomposition

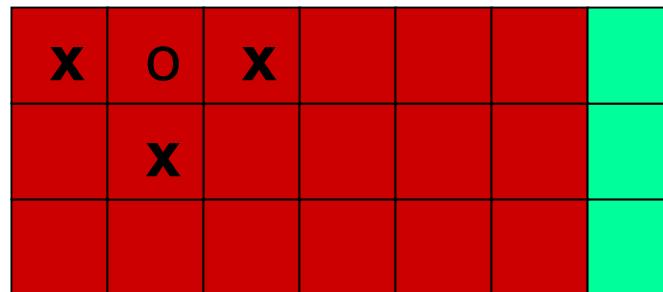
Five-point finite-difference stencil applied at thread domain border cells require cells from neighboring threads and/or boundary cells.



process 0



process 1



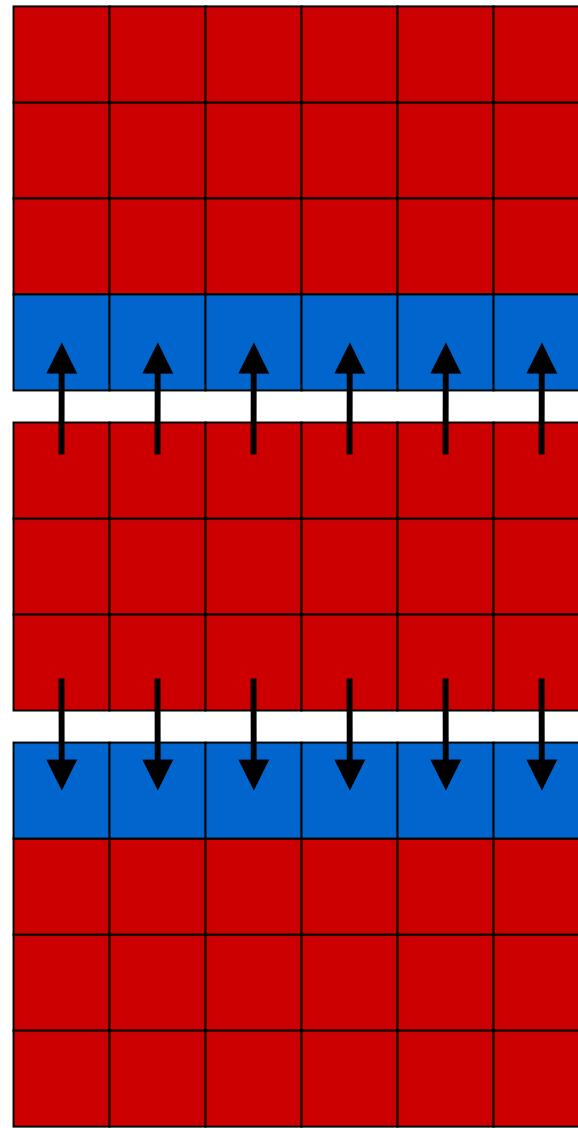
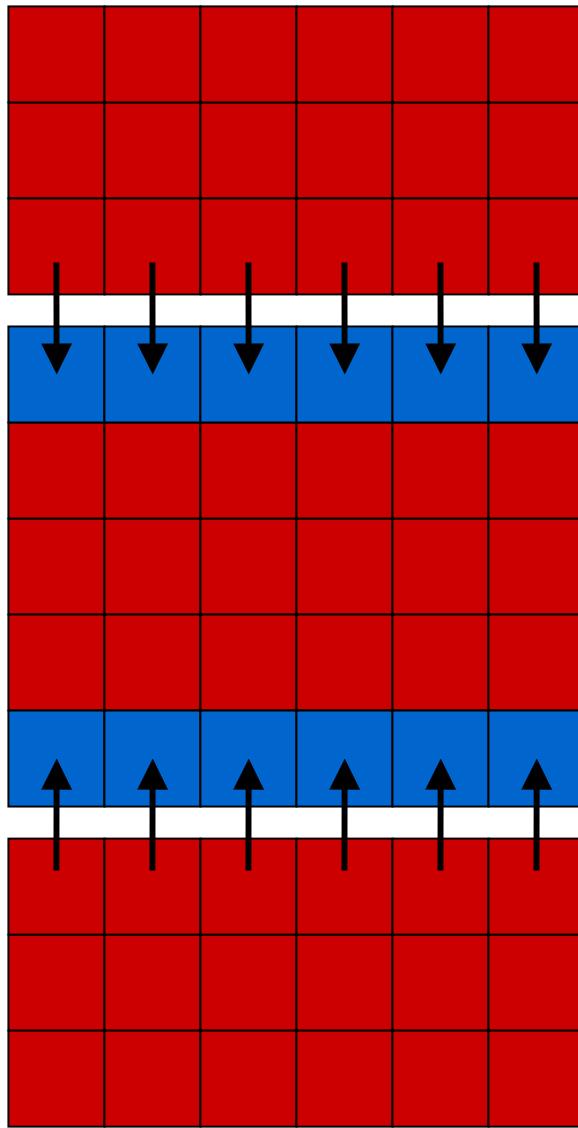
process 2

Message passing required →



Message Passing to Fill Boundary Cells

process k-1



For Individual Processes . . .

Recast 5-pt finite-difference stencil for individual processes

$$\boxed{\text{■}} \quad v_{\xi,\eta}^{n+1,k} = \frac{v_{\xi+1,\eta}^{n,k} + v_{\xi-1,\eta}^{n,k} + v_{\xi,\eta+1}^{n,k} + v_{\xi,\eta-1}^{n,k}}{4}$$

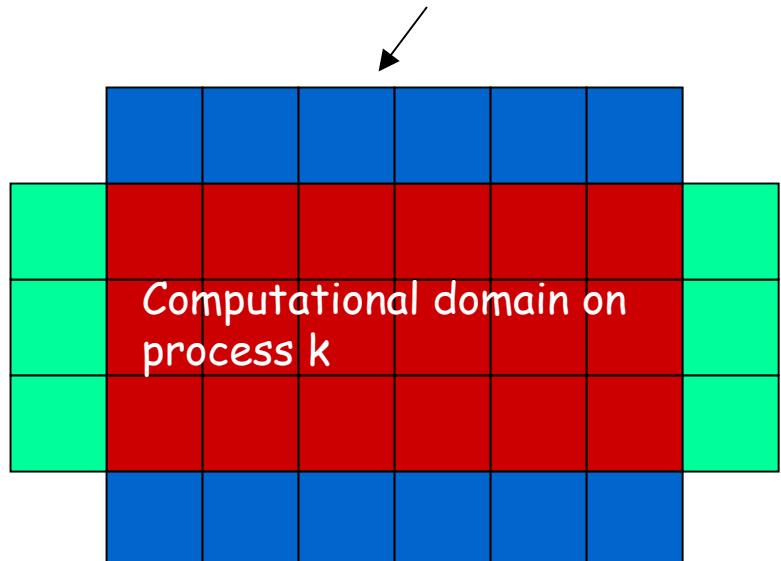
$$\begin{aligned}\xi &= 1, 2, \dots, m; & \eta &= 1, 2, \dots, m' \\ m' &= m/p; & k &= 0, 1, 2, \dots, p-1\end{aligned}$$

Boundary Conditions

- $v_{\xi,m'+1}^{n,k} = v_{\xi,1}^{n,k+1}; \quad \xi = 0, \dots, m+1; \quad k = 0$
- $v_{\xi,0}^{n,k} = v_{\xi,m'}^{n,k-1}; \quad \xi = 0, \dots, m+1; \quad 0 < k < p-1$
- $v_{\xi,m'+1}^{n,k} = v_{\xi,1}^{n,k+1}; \quad \xi = 0, \dots, m+1; \quad 0 < k < p-1$
- $v_{\xi,0}^{n,k} = v_{\xi,m'}^{n,k-1}; \quad \xi = 0, \dots, m+1; \quad k = p-1$
- $v_{0,\eta}^{n,k} = v_{1,\eta}^{n,k} = 0; \quad \eta = 1, \dots, m'; \quad 0 \leq k \leq p-1$

- For simplicity, m is divisible by p
- B.C. time-dependent
- B.C. obtained by message-passing

Cell values obtained from neighboring processes through message passing



Relationship Between u and v

Physical boundary conditions

- $v_{\xi,0}^{n,k} = u(x_i, 0) = \sin(\pi x_i); \quad \xi = i = 0, \dots, m+1; \quad k = 0$
- $v_{\xi,m'+1}^{n,k} = u(x_i, l) = \sin(\pi x_i) e^{-\pi}; \quad \xi = i = 0, \dots, m+1; \quad k = p-1$
- $v_{0,\eta}^{n,k} = u(0, y_{\eta+k*m'}) = 0; \quad \eta = 1, \dots, m'; \quad 0 \leq k \leq p-1$
- $v_{m+1,\eta}^{n,k} = u(l, y_{\eta+k*m'}) = 0; \quad \eta = 1, \dots, m'; \quad 0 \leq k \leq p-1$

Relationship between global solution u and thread-local solution v

$$u_{\xi,\eta+k*m'}^n = v_{\xi,\eta}^{n,k} \quad \begin{aligned} \xi &= 1, 2, \dots, m; & \eta &= 1, 2, \dots, m' \\ m' &= m/p; & k &= 0, 1, 2, \dots, p-1 \end{aligned}$$



MPI Functions Used For Jacobi Solver

- *MPI_Sendrecv* (= *MPI_Send* + *MPI_Recv*) – to set boundary conditions for individual threads
- *MPI_Cart_Create* – to create Cartesian topology
- *MPI_Cart_Coords* – to find equivalent Cartesian coordinates of given rank
- *MPI_Cart_Rank* – to find equivalent rank of Cartesian coordinates
- *MPI_Cart_shift* – to find current thread's adjoining neighbor threads
- *MPI_Allreduce* – to search for global error to determine whether convergence has been reached.



Jacobi Solver for 2D Laplace Equation

Fortran:

```
CALL MPI_Comm_rank(MPI_COMM_WORLD, me, ierr) ! current rank
:
:
start_time = MPI_Wtime() ! starts wallclock, measured in seconds
! create 2D cartesian topology for matrix
CALL MPI_Cart_create(MPI_COMM_WORLD, ndim, dims,
&      periods, reorder, comm_2d, ierr)
CALL MPI_Comm_rank(comm_2d, k, ierr) ! me .ne. k if reorder=.true.
CALL MPI_Cart_coords(comm_2d, k, ndim, coord, ierr)
CALL bc2D(m, mp, n, np, v, coord, dims) ! Initialize boundary condition
CALL MPI_Cart_shift(comm_2d, 0, 1, below, above, ierr)
CALL MPI_Cart_shift(comm_2d, 1, 1, left, right, ierr)
CALL MPI_Op_create(onenorm, commute, myop)
```



Jacobi Solver for 2D Laplace Equation (cont'd)

```
iter = 0                                ! Initialize iteration counter
DO WHILE (gdel .gt. TOL)                 ! iterate until error < TOL
    iter = iter + 1                        ! increment iteration counter
    CALL update_jacobi_2D(mp, np, v, vnew, del) ! Update solution
    IF(MOD(iter,INCREMENT) .eq. 0) THEN      ! Check gdel periodically
        ! Compute global error
        CALL MPI_Allreduce( del, gdel, 1, MPI_DOUBLE_PRECISION,
        &           myop, comm_2d, ierr )          ! Or use MPI_MAX
        IF(k .eq. 0) WRITE(*,'(i7,d13.5)')iter,gdel ! Print on rank 0
    ENDIF
    CALL update_bc_2D( mp, np, v, below, above, left, right, comm_2d)
ENDDO
end_time = MPI_Wtime()                    ! Stop timer
```



Jacobi Solver for 2D Laplace Equation

C :

```
start_time = MPI_Wtime();
MPI_Comm_rank(MPI_COMM_WORLD, &me);
/* create 2D cartesian topology for matrix */
MPI_Cart_create(MPI_COMM_WORLD, ndim, dims,
                periods, reorder, &comm_2d);
MPI_Comm_rank(comm_2d, &k);           /* me != k if reorder=1 */
MPI_Cart_coords(comm_2d, k, ndim, coord);
bc2D( m, mp, n, np, v, coord, dims); /* boundary conditions */

MPI_Cart_shift(comm_2d, 0, 1, &below, &above);
MPI_Cart_shift(comm_2d, 1, 1, &left, &right);
MPI_Op_create(onenorm, commute, &myop);
```

Problem Set

1. Write a program to perform the equivalent of MPI_MAX
2. Using graph topology, rewrite the parallel reduction example program using your own approach.